



Ruscell95 for Windows95/NT4, version 1.0.

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E-mail: g.u.e.s@usa.net

Warranty: This software is distributed "as-is" without any warranty.
Registration and distribution: Freeware.

RusCell95 is a solitaire game for Windows95/NT4 which can be used as a replacement for Windows Freecell solitaire.

Minimum requirements: 800x600 hi-color (16 bit) or better screen mode.

How to install: Ruscell95 does not require special installation procedure. Unpack to any suitable folder and play. Do not start Ruscell95 from inside zip-file as it is allowed by some archivers such as WinZip.

How to uninstall: select Add/Remove programs from Control Panel. If you are playing Ruscell from the local network, uninstall procedure removes only Registry entries at your computer and does not delete Ruscell and Help files from the host machine. In case of trouble you can uninstall the program manually removing all files and registry entries named "Ruscell95"

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Goal of the game

Goal of the game is to arrange all cards at home cells in the upper right corner of field in stacks of same suite in ascending order. Because home cell accepts only certain cards at a time, you need to rearrange eight columns to reveal necessary cards using four free top-left cells.

Rules of the game

Each of four free top-left cells holds only one card.

You can move a card that is not covered by another card.

You can't move a card placed already to home cell.

Empty home cell accepts any ace.

Occupied home cell accepts card of same suite and next rank in comparison with the last (visible) card in that cell.

Empty column and empty free cell accept any card.

Occupied column accepts a card of different color and previous rank in comparison with the last (open) card in that column.

How to play

Left mouse button selects, deselects cards and moves selected cards to destination place.

Right mouse button shows hidden cards.

Double-click moves card to free cell.

Cursor in shape of hand with cards shows possible moves.

Game/Deal (F2) - deal new game.

Game/Restart (Ctrl-R) - restart this game.

Game/Undo (Ctrl-Z) - undo last move.

Options/Sound - turns sound on/off

Obvious and intermediate moves are made automatically.



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